







# SOUND REPORT EQUIPMENT

**PRODUCTION** \_\_\_\_\_  
**DIRECTOR** \_\_\_\_\_  
**SOUND MIXER** \_\_\_\_\_  
**SOUND RECORDIST** \_\_\_\_\_  
**BOOM OPERATOR** \_\_\_\_\_  
**SOUND NOTES** \_\_\_\_\_  
  
**LOCATION** \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**RECORDER** \_\_\_\_\_  
**MIXER** \_\_\_\_\_  
  
**MICROPHONES** \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
  
**NOTES** \_\_\_\_\_  
 \_\_\_\_\_

**CHANNELS** \_\_\_\_\_  
**MEDIA** \_\_\_\_\_  
  
 ROLLOFF \_\_\_\_\_  
 ROLLOFF \_\_\_\_\_  
 ROLLOFF \_\_\_\_\_  
 ROLLOFF \_\_\_\_\_

**DATE** \_\_\_\_ / \_\_\_\_ / \_\_\_\_  
**SHEET** \_\_\_\_ OF \_\_\_\_  
  
**SAMPLE RATE** \_\_\_\_ kHz  
**BIT DEPTH** \_\_\_\_ -BIT  
**FILE TYPE** \_\_\_\_\_  
  
**SPLIT**  
**TRACKS** \_\_\_\_ AND \_\_\_\_

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

# SOUND REPORT EQUIPMENT

**PRODUCTION** \_\_\_\_\_  
**DIRECTOR** \_\_\_\_\_  
**SOUND MIXER** \_\_\_\_\_  
**SOUND RECORDIST** \_\_\_\_\_  
**BOOM OPERATOR** \_\_\_\_\_  
**SOUND NOTES** \_\_\_\_\_

**LOCATION** \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**RECORDER** \_\_\_\_\_  
**MIXER** \_\_\_\_\_

ROLAND R-26

**CHANNELS** \_\_\_\_\_  
**MEDIA** SDHC

**MICROPHONES** \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

ROLAND R-26 XY PAIR  
 ROLAND R-26 OMNI PAIR  
 SENNHEISER ME66/K6

ROLLOFF \_\_\_\_\_  
 ROLLOFF \_\_\_\_\_

**DATE** \_\_\_\_ / \_\_\_\_ / \_\_\_\_  
**SHEET** \_\_\_\_ OF \_\_\_\_

**SAMPLE RATE** \_\_\_\_\_ kHz  
**BIT DEPTH** \_\_\_\_-BIT  
**FILE TYPE** \_\_\_\_\_

**SPLIT**  
 TRACKS \_\_\_\_ AND \_\_\_\_

**NOTES** \_\_\_\_\_

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

SCENE _____	SYNC _____ WILD _____	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		



# SOUND REPORT EQUIPMENT

**PRODUCTION** \_\_\_\_\_  
**DIRECTOR** \_\_\_\_\_  
**SOUND MIXER** \_\_\_\_\_  
**SOUND RECORDIST** \_\_\_\_\_  
**BOOM OPERATOR** \_\_\_\_\_  
**SOUND NOTES** \_\_\_\_\_

**LOCATION** \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**DATE**    /    /  
**SHEET**    OF  
**SAMPLE RATE**    kHz  
**BIT DEPTH**    -BIT  
**FILE TYPE**    \_\_\_\_\_

**SPLIT**  
**TRACKS**    AND    \_\_\_\_\_  
 \_\_\_\_\_

SCENE _____	SYNC    WILD	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC    WILD	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC    WILD	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC    WILD	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC    WILD	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC    WILD	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC    WILD	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC    WILD	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC    WILD	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC    WILD	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC    WILD	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC    WILD	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC    WILD	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		
SCENE _____	SYNC    WILD	CHANNEL COUNT _____	COMMENTS _____
SHOT _____	MICROPHONE _____		
TAKE _____	FILENAME _____		

# SOUND REPORT

**PRODUCTION** \_\_\_\_\_  
**DIRECTOR** \_\_\_\_\_  
**SOUND MIXER** \_\_\_\_\_  
**SOUND RECORDIST** \_\_\_\_\_  
**BOOM OPERATOR** \_\_\_\_\_  
**SOUND NOTES** \_\_\_\_\_

**RECORDER** \_\_\_\_\_  
**MIXER** \_\_\_\_\_  
**CHANNELS** \_\_\_\_\_  
**MEDIA** \_\_\_\_\_  
**MICROPHONES** \_\_\_\_\_

**DATE**     /     /     \_\_\_\_\_  
**SHEET**    OF    \_\_\_\_\_  
**SAMPLE RATE**        kHz  
**BIT DEPTH**         -bit  
**FILE TYPE**         \_\_\_\_\_

**NOTES** \_\_\_\_\_

**SPLIT**  
TRACKS    AND    \_\_\_\_\_

SCENE	SHOT	TAKE	FILENAME	COMMENTS
			SYNC / WILD	
			TRACKS	
			SYNC / WILD	
			TRACKS	





